



As Technologists we will...

- Make clothes for the Minpins!
- Explore a range of joining techniques such as:
 - o Stapling, gluing, using a safety pin, sewing, pinning
- Explore a range of finishing techniques such as:
 - o Using textile paints, adding sequins and fabric crayons.

As Writers we will...

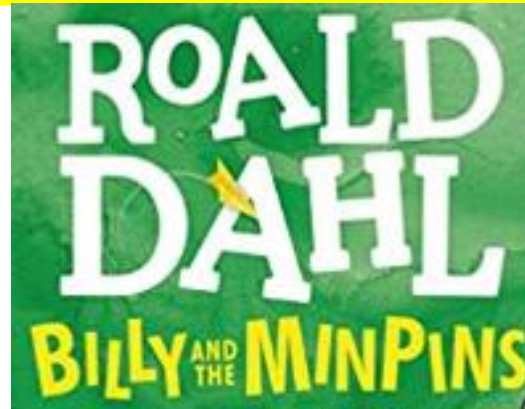
- Identifying the key features of instructions
- Use story maps to retell instructions for 'How to trap a Spittler'
- Write our own instructions, using a range of sentence types and technical vocabulary.
- Write adventure stories

To be healthy we will...

- Practise throwing and catching
- Work as a team

As leaders of faith we will...

- Think about what made the Wise Men make the journey to Bethlehem.
- Describe some of the difficulties Mary and Joseph had to overcome to get to Bethlehem.



As Mathematicians we will...

- Recall and use multiplication facts for the 2x, 5x, and 10x tables.
- Recall and use division facts for the 2x, 5x and 10x tables.
- Read scales in divisions of one: twos, fives and tens.
- Measure length and height, choosing appropriate equipment
- Compare mass of objects > and <
- A range of problem solving and reasoning activities!



As Scientists and Geographers we will...

- Help Little Billy by describing how to look after the plants in the 'Forest of Sin'.
- Plan investigations
- Make bird feeders and go bird watching in the 'Forest of Sin'
- Describe how seeds and bulbs grow into mature plants
- Designing a house for a Minpin to enable us to describe the basic needs of animals, including humans.
- Use aerial photos to write an adventure story for Little Billy and the Minpins!

